

Optics 101 for non-Optical (IP) folks

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Optical Power

Intensity of light \square *brightness*

Decibel (dB) is a log ratio between two values

-10dB: 1/10th the signal, **-20dB**: 1/100th the signal... but 1/10th of what?

We need a reference for an absolute value

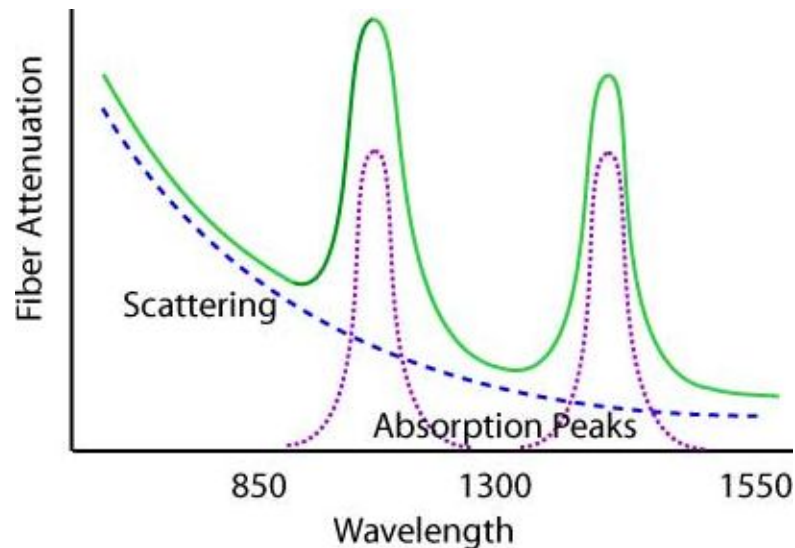
In optics, that is **dBm**: *decibel relative to 1mW of power*

$$P(\text{dBm}) = 10 \log_{10} (P_{\text{mW}} / 1\text{mW}) \left\{ \begin{array}{l} 0\text{dBm} = 1\text{mW} \\ 3\text{dBm} = 2\text{mW} \\ -10\text{dBm} = 0.1\text{mW} \end{array} \right.$$

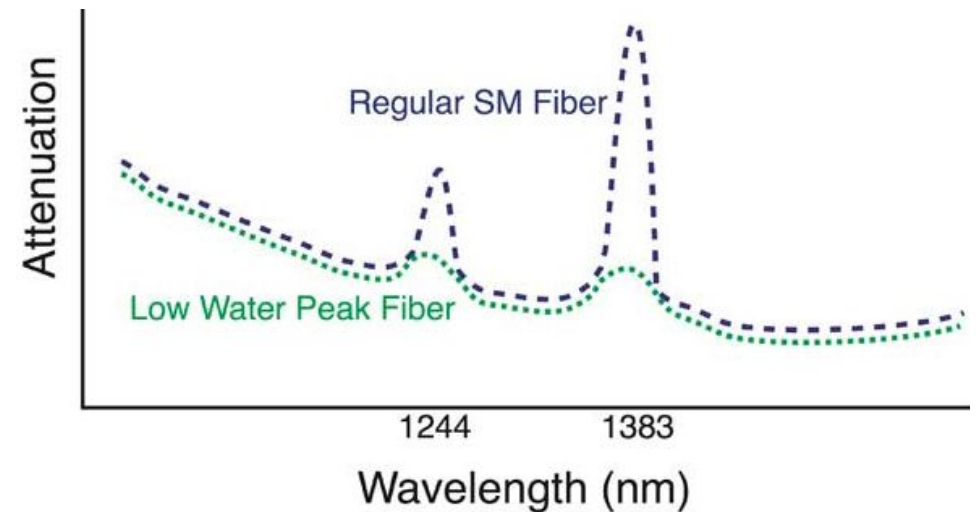
Attenuation

Energy lost as light travels through fiber – *attenuation*

- Attenuation coefficient: **dB/Km** (*power loss per unit length*)
- *Scattered* by imperfections in the fiber (*shorter λ s*)
 - Some escape out of the core; some travel back to the source (this backscatter is what your OTDRs see)
- *Absorbed* by residual OH⁺/dopants, dissipated as heat (*longer λ s*)



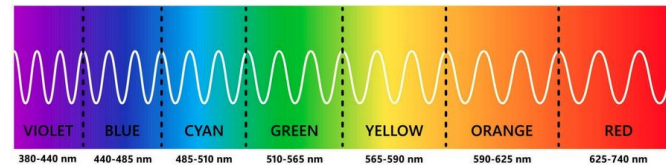
Source: <https://foa.org/>



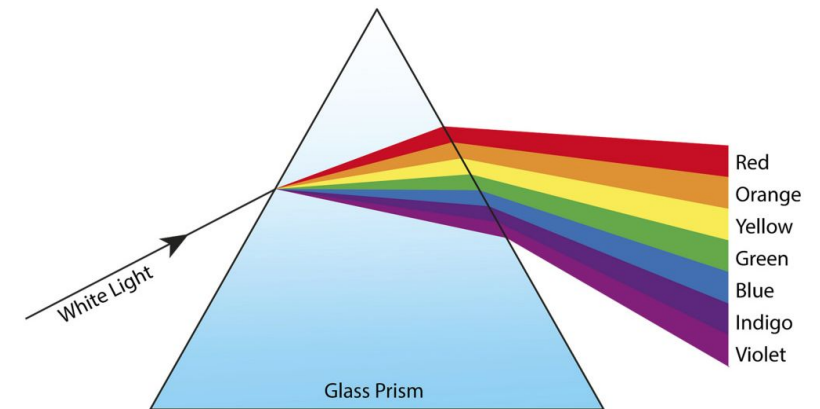
Chromatic Dispersion

Different colours (**f** or **λ**) of light travel at different speeds

- Longer wavelengths bend less \square **travel faster**
- Longer the distance, bigger the time difference \sim **spread**
- CD measured in **ps/nm**



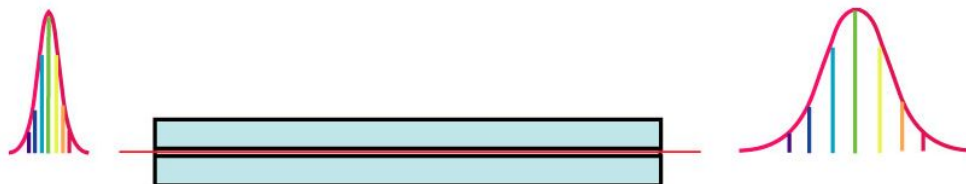
Source: VectEzzy



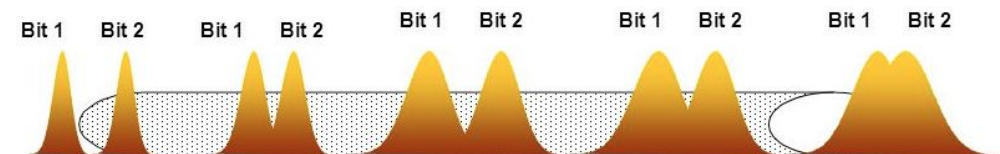
Source: KeyStageWiki

Problem with dispersion:

- As light pulse becomes wider, they *overlap each other*
- The receiver may not be able to recognize the two signals \sim *bit errors!*
- Limits the **bit rate** or the **distance** for a specific bit rate



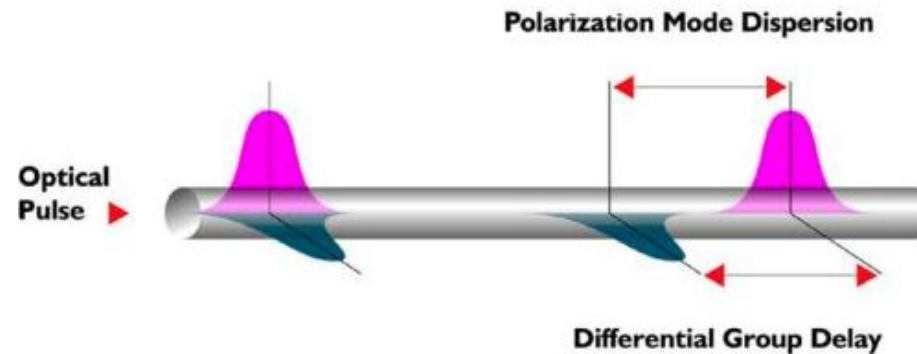
Source: FOA



Polarization Mode Dispersion

Caused when light of one polarization arrives at different time than the other

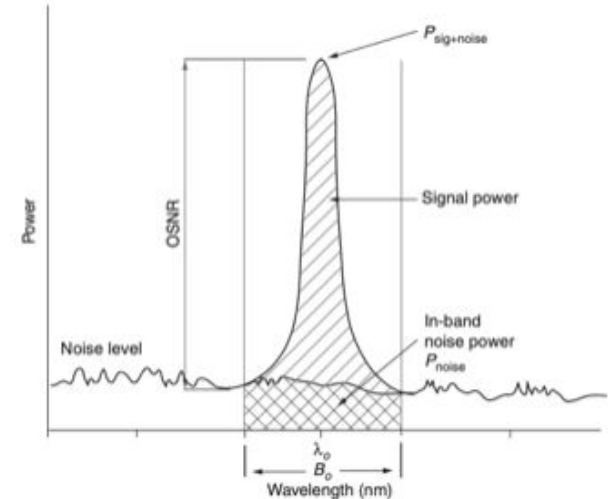
- Usually caused by imperfections in the shape of fiber – cylindrical
- Broadens the light pulses □ **bit errors**
- Measured as Differential Group Delay in **picoseconds (ps)**



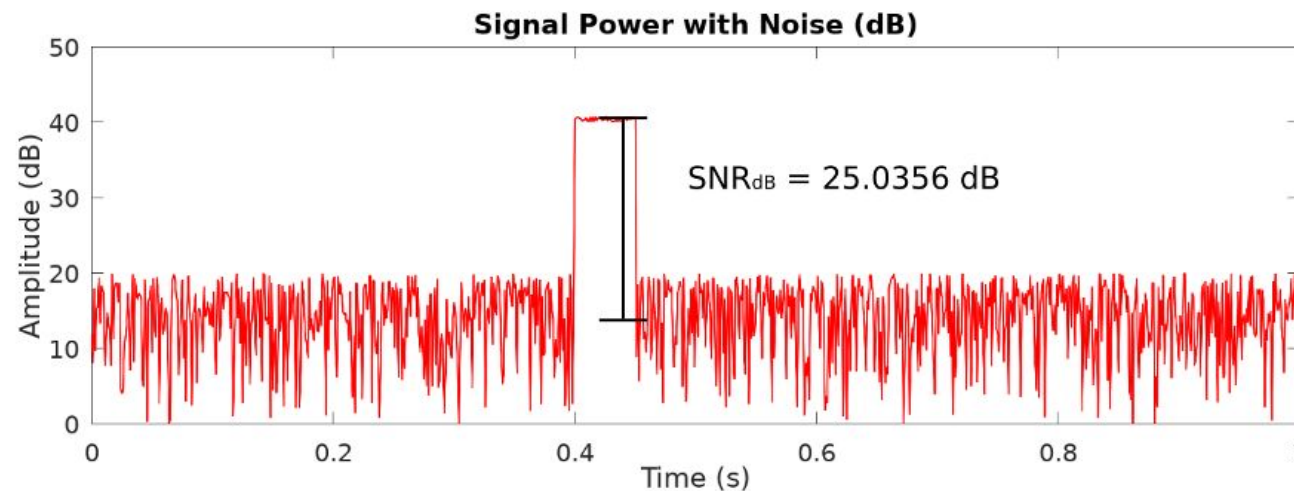
Signal quality

SNR (dB): Signal to Noise Ratio

- (log) ratio of signal power to noise power
- Higher the better!
- Long distance amplified links, you create noise too ☐
higher noise floor



Source: <https://mapyourtech.com>



Source: Flexoptix

SNR = **0dB**

- ☐ signal and noise power are same!
- ☐ cannot detect/recover at RX

SNR & Bit Errors

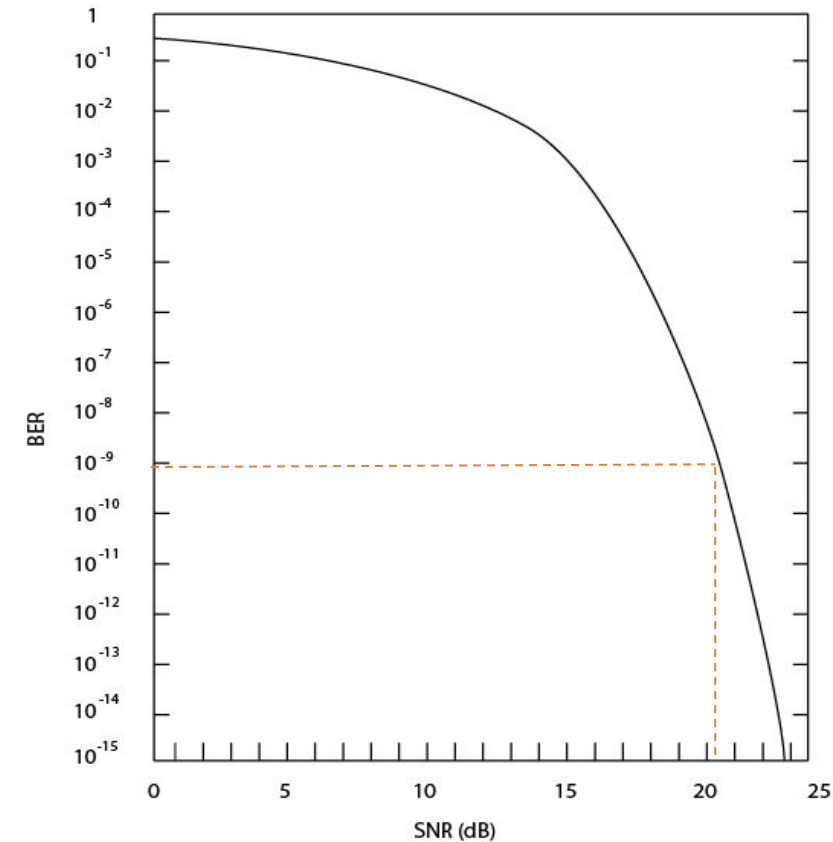
$$\text{Bit Error Rate (BER)} = \frac{\text{no. of error bits received}}{\text{no. of transmitted bits}}$$

Example: **BER** = 10^{-9}

→ *One error bit received for every 1 billion bits transmitted!*

OSNR directly affects BER:

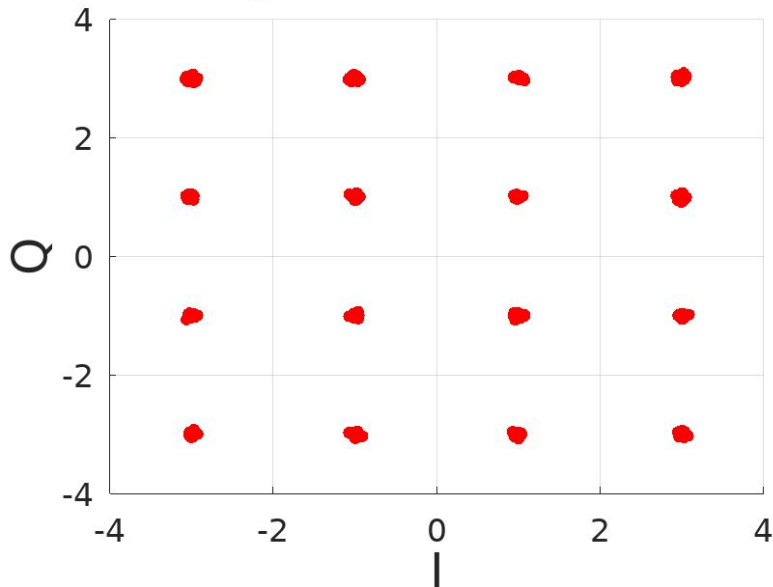
□ *Better SNR, lower BER (and vice versa)*



Source: FOSCO

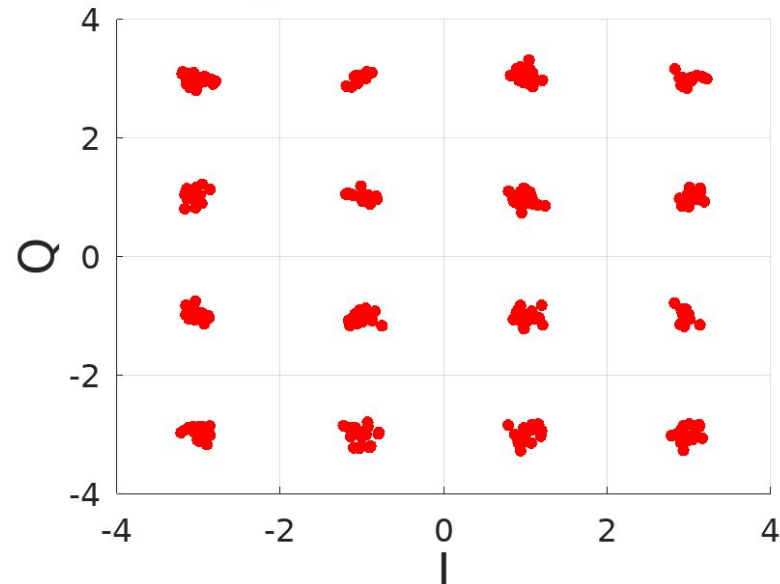
OSNR \square Phase and Amplitude errors

16-QAM Constellation



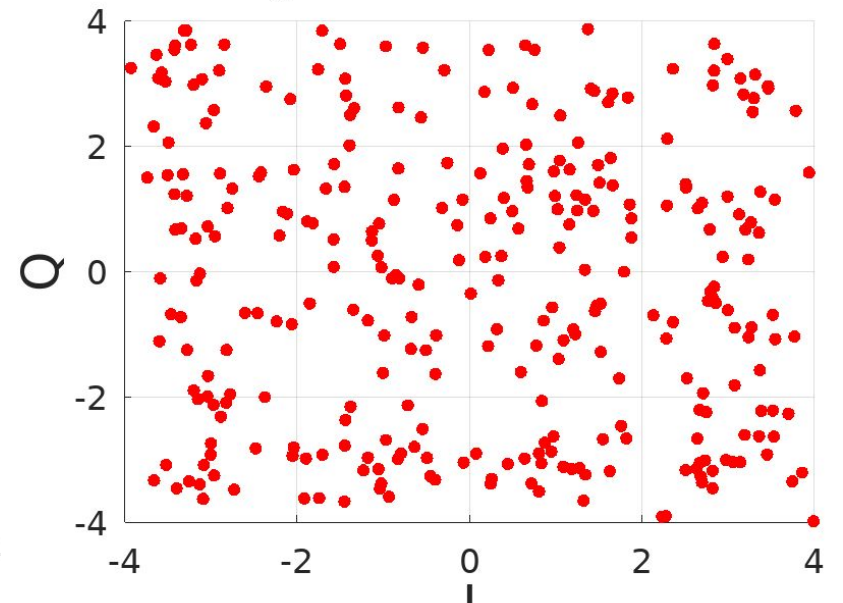
SNR = 30 dB

16-QAM Constellation



SNR = 20 dB

16-QAM Constellation



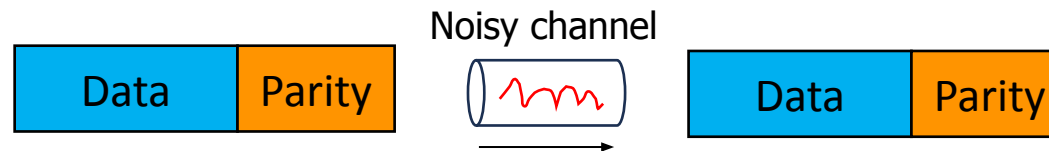
SNR = 5 dB

Source: Flexoptix

Forward Error Correction

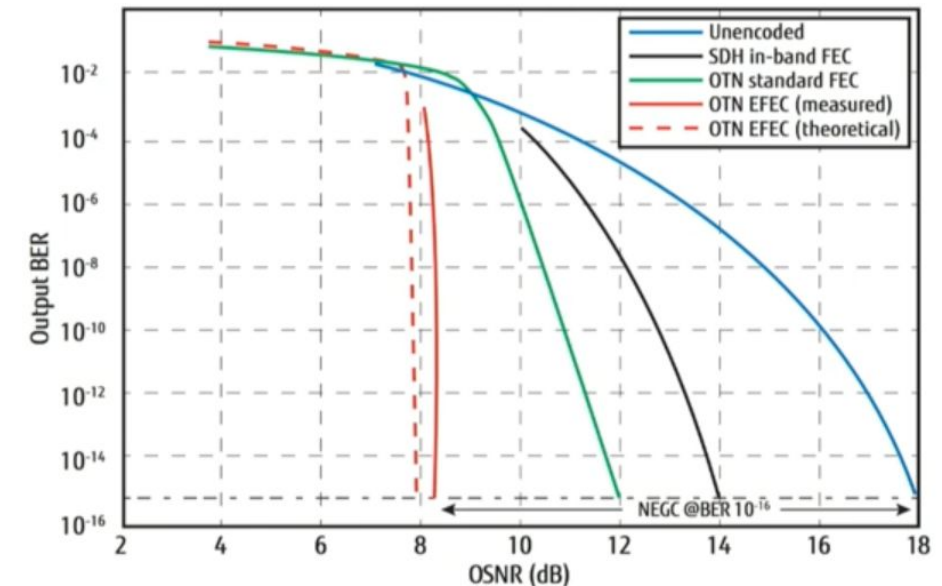
FEC adds redundant (parity) bits to the transmitted data

□ contains enough info about the actual data, to reconstruct the original message at RX



In practice:

- Allows working with lower OSNR □ go longer distance with bad signal quality!
 - Example: padding 10.3Gbps link to 11Gbps (~7% padding), extend the signal from 80Km to 120Km
- *Sacrifice bandwidth for reach*



Coding gain with FEC (Source: ictbaike.com)

Wave Division Multiplexing (WDM)

Carry different colours (λ) of light on the same fiber

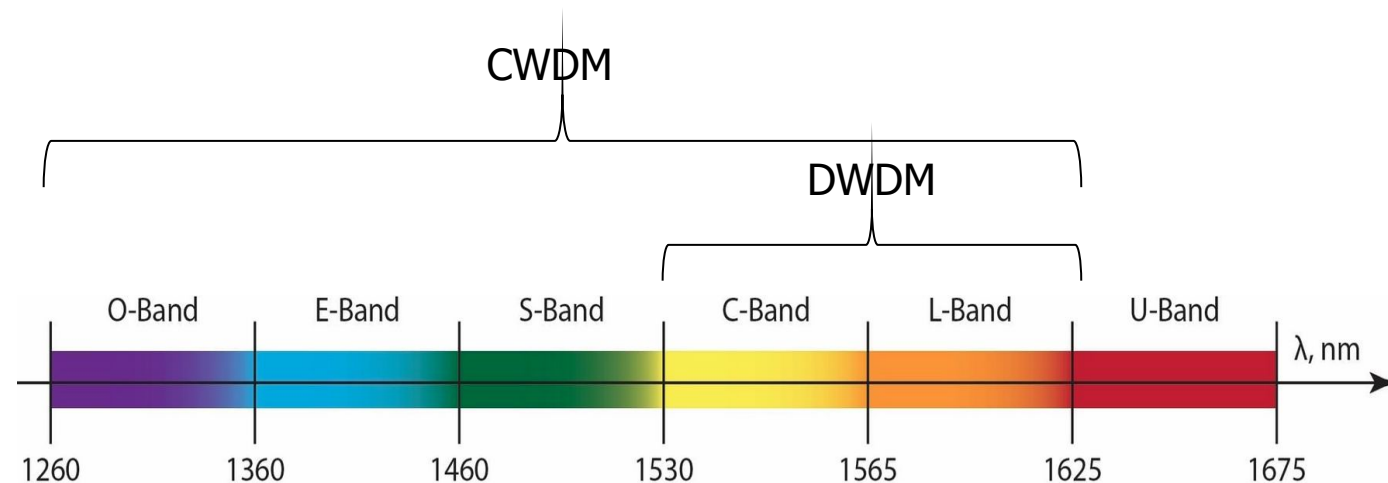
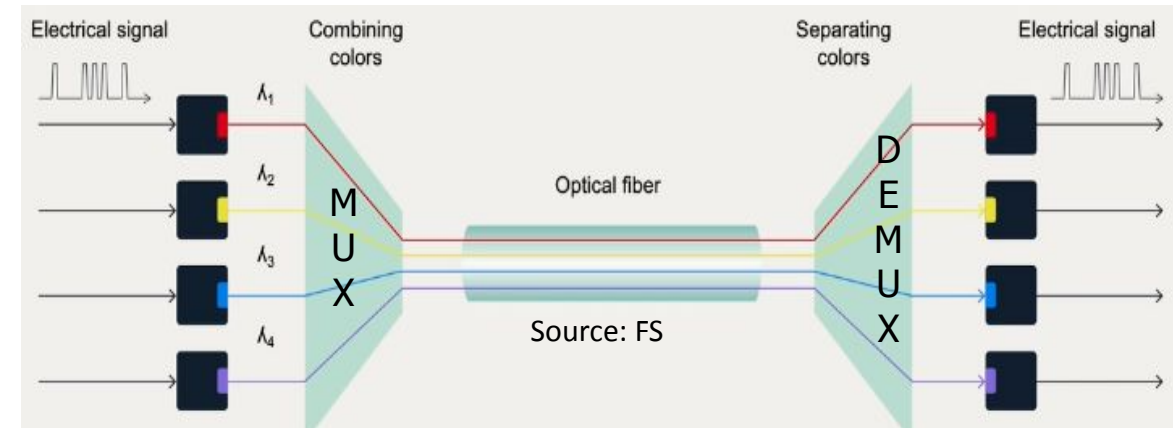
- Parallel transmission of data streams - on different wavelengths - without interference!

CWDM: Coarse WDM

- 20nm spacing (2500GHz)
 - 1470 -1610nm channels
 - **1270-1450nm with low water peak*

DWDM: Dense WDM

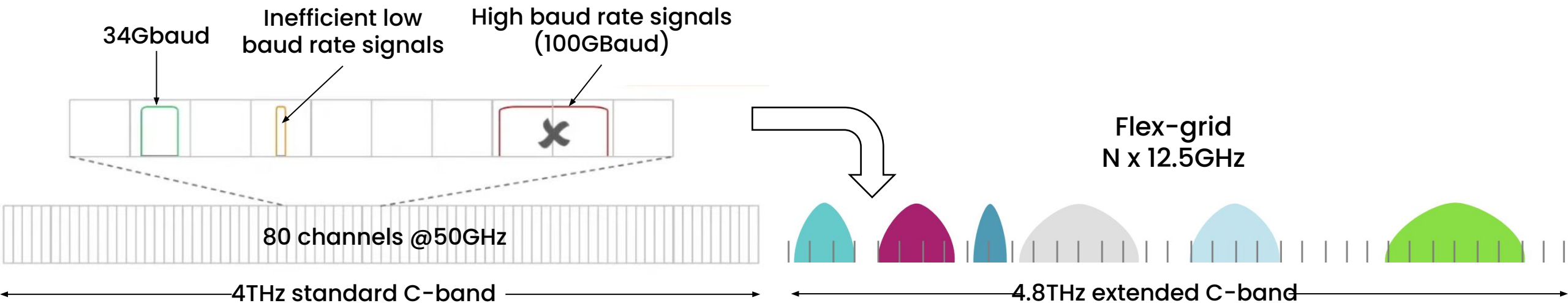
- Mostly in C-band (L-band being discussed)
 - 44/48 channels with 100GHz (0.8nm)
 - 64 channels with 75GHz (0.6nm)
 - 88/96 channels with 50GHz (0.4nm)



Flex Grid

Flexible frequency grid

- Do away with the fixed grid (slots) approach
- Create flexible sized slots/channels ($N \times 12.5\text{GHz}$)
- Each flexible slot can be rightsized for the signal it carries \square adaptive baud rates.
- Reduces "stranded" spectrum



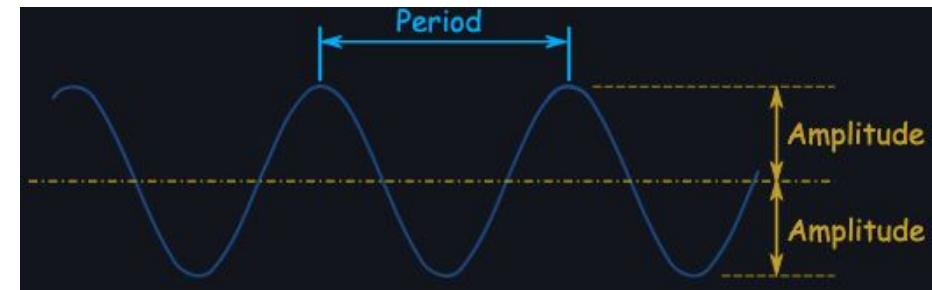
Modulation

We still live in an analog world:

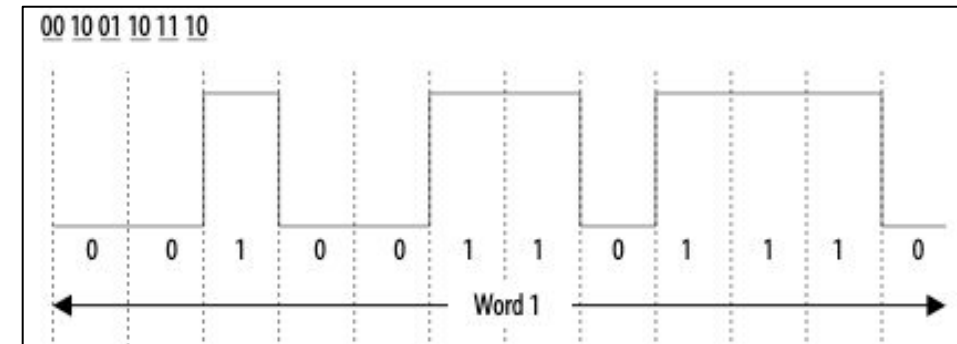
- Light \sim electromagnetic wave
- Digital signals (0,1) need to be encoded into analog waves

Optical transport began with the simplest coding schemes: **IMDD** - Intensity Modulation (Direct Detection)

- NRZ (non-return-to-zero) most common
 - \sim ASK or OOK (On/Off keying)
 - amplitude/power of the optical wave is modulated!
- Each transmitted *symbol encoded with one bit*
 - High optical power (presence of light) - 1
 - Low optical power (absences of light) - 0



Source: MathsIsFun



Source: Intel

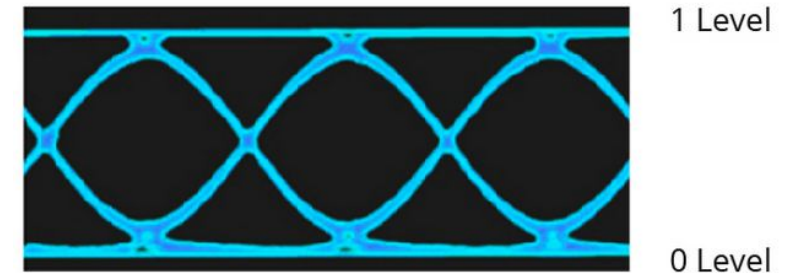
Symbol (Baud) Rate & Bit Rate

The rate at which you modulate a signal is “baud”

- *symbol rate per second*
- 10Gigabaud ~ flashing bright or dim 10 billion times/sec

With NRZ (OOK/ASK)

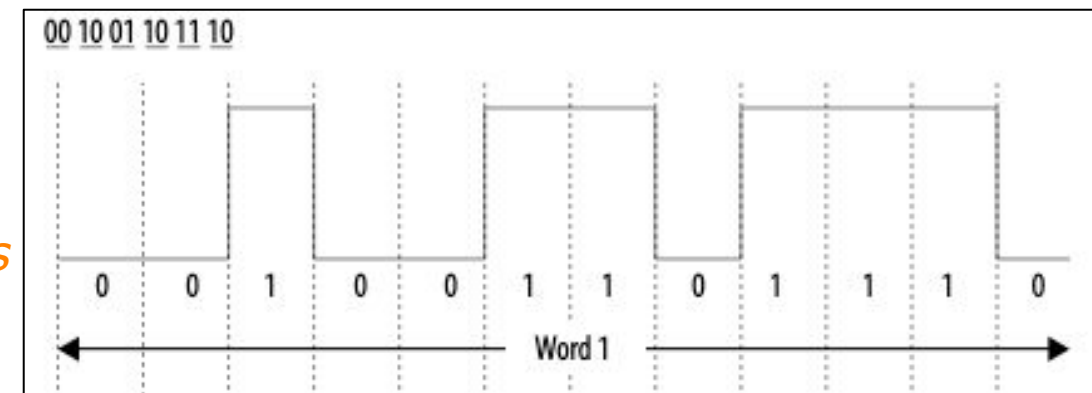
- Encode 1 bit per symbol ☐ **symbol rate** equal to **bit rate**
50 Gigabaud = 50 Gbit/s



NRZ: 1 bit per clock cycle

Scaling the baud rate can only go so far:

- Higher baud rates *suffer due to dispersion at longer distances*
- Higher baud rates mean *more spectrum/wider channel sizes*



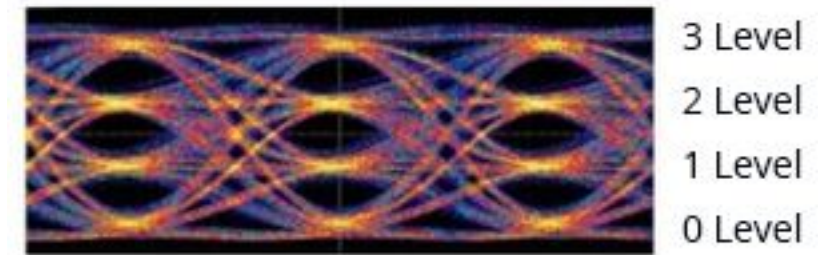
Source: Intel

Higher data rates with baud limit?

How do we get higher data rates with **direct detection**?

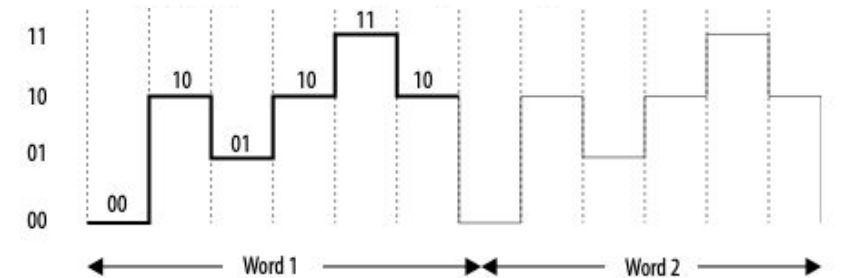
PAM4: Pulse Amplitude Modulation 4-level

- encodes **2 bits per symbol** ($2^2=4$)
- for the same baud rate, bit rate is **2x** that of NRZ



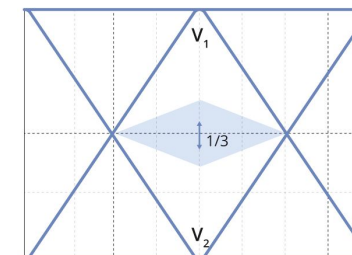
Example: **50 Gbaud**

- NRZ: $50 \times 1 = 50$ Gbps
- PAM4: $50 \times 2 = \mathbf{100}$ Gbps

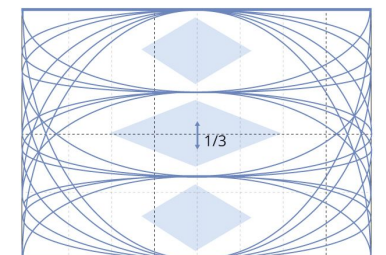


Source: FS

NRZ



PAM4



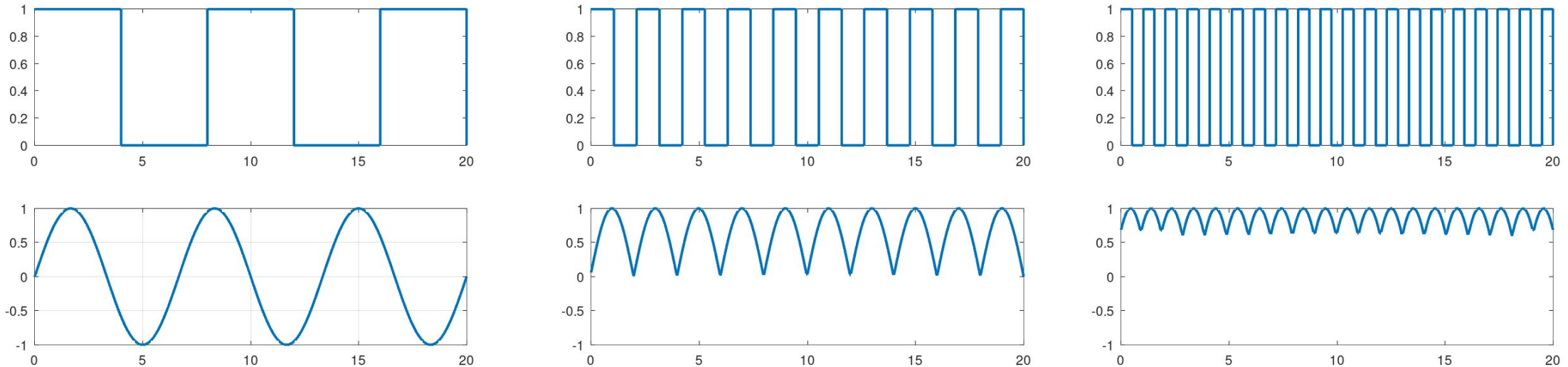
But the signal amplitude (eye) is **1/3rd (33%) of NRZ**

- Sensitive to noise □ *lower SNR* □ *higher bit errors*
- Not suitable for longer distances (> 40km)

Direct detection transceiver limits

At higher speeds (frequencies)

- Dispersion effects cause \square pulses to get closer together and start overlapping
- Difficult for photodiodes at the RX to correctly detect each pulse



Source: Flexoptix

Higher data rates at longer distances?

Besides Amplitude, light also has other **properties**

- *More properties per carrier* ☐ *Higher the data rate*

Phase

- We can combine ***amplitude*** and ***phase shifts*** to encode more bits per symbol.

☐ **Coherent waves:**

- *same frequency and a constant phase difference*



Source: <https://mathsisfun.com>

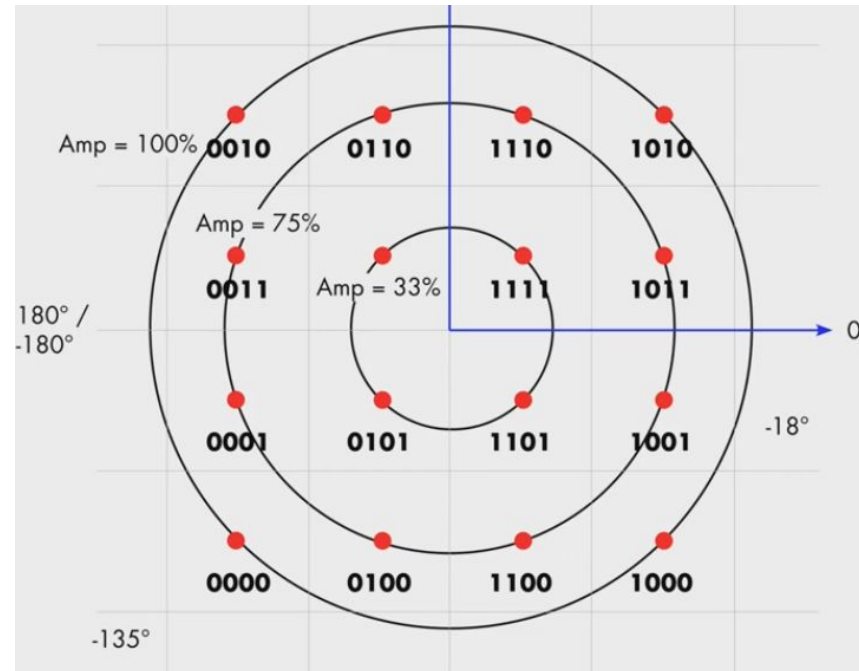
Phase & Amplitude ☐ Coherent

Quadrature Amplitude Modulation (QAM):

- Modulates the *amplitude* of two carrier waves/signals ☐ *out of phase by 90°*

16QAM

- encodes **4 bits per symbol**
 - 16 level modulation
- For every symbol there is an ☐ amplitude and phase angle

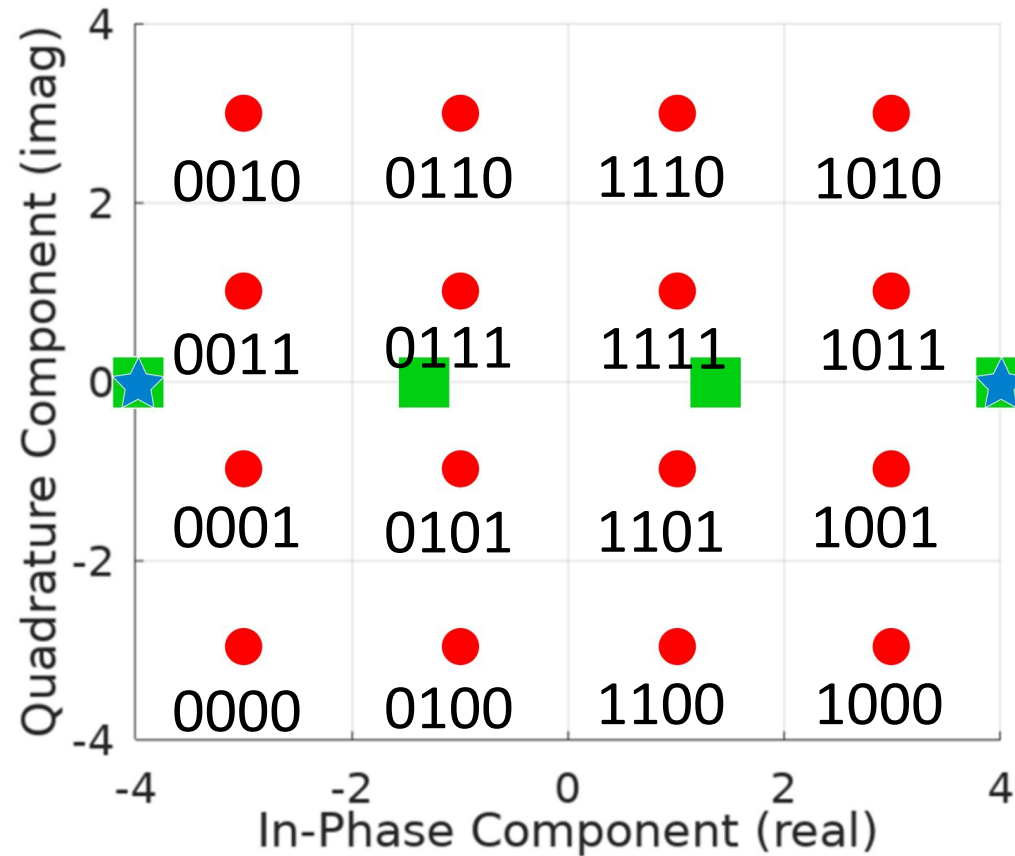


Source: Flexoptix

1111 0101 0010

<u>Amp</u>	<u>Phase</u>	<u>Data</u>
33%	45°	1111
33%	-135°	0101
100%	135°	0010

Bit rate = Baud x Modulation



Source: Flexoptix

Baud rate: **50Gbaud**

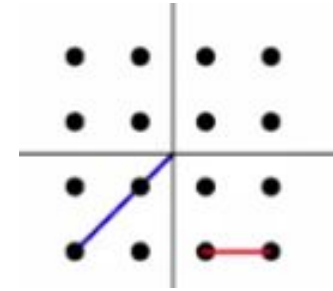
NRZ/OOK : 1 x 50 = **50 Gbit/s**

PAM4 : 2 x 50 = **100 Gbit/s**

16QAM : 4 x 50 = **200 Gbit/s**

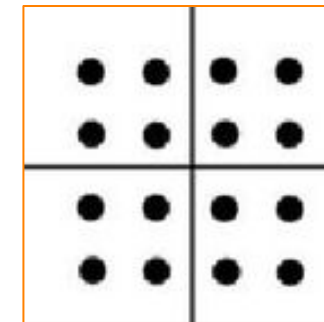
Why not higher order modulations?

- The distance between symbols determines the *immunity to noise*
- The distance to the origin determines the required *signal power*

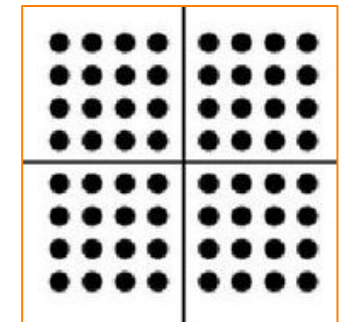


If we want the energy of constellation to remain the same, the points on the constellation must be closer together

- *More susceptible to noise (lower OSNR levels)*
- *Limits the distance/reach*



16-QAM



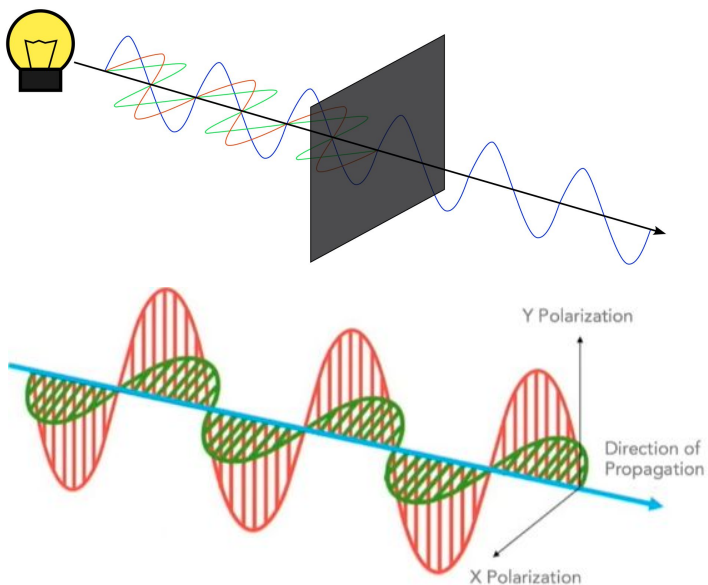
64-QAM

Polarization

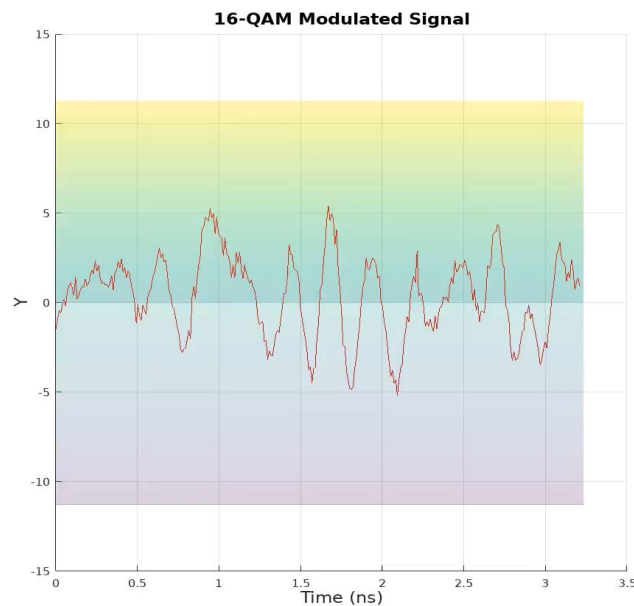
Light ~ electromagnetic wave

Besides Amplitude & Phase, we can also use **Polarization**

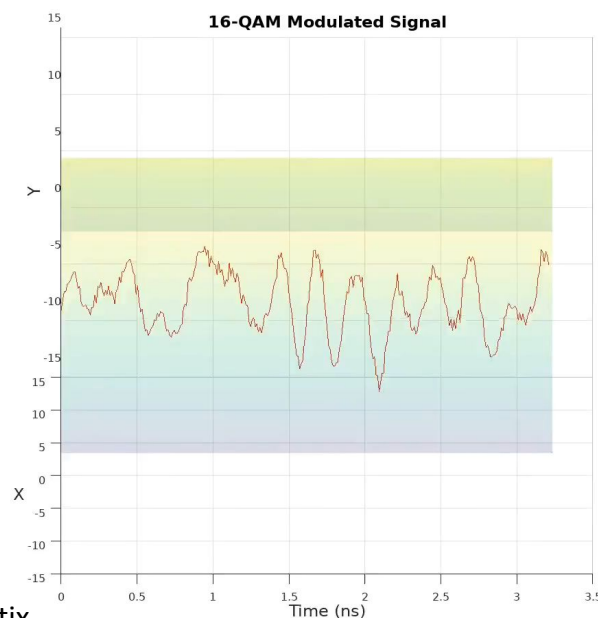
- Send two independent orthogonal waves – do not interfere – **double the bit rate!**
- Modern DSPs - compensate for impairments in the fiber (polarization drifts)



Source: Science Facts



Source: Flexoptix

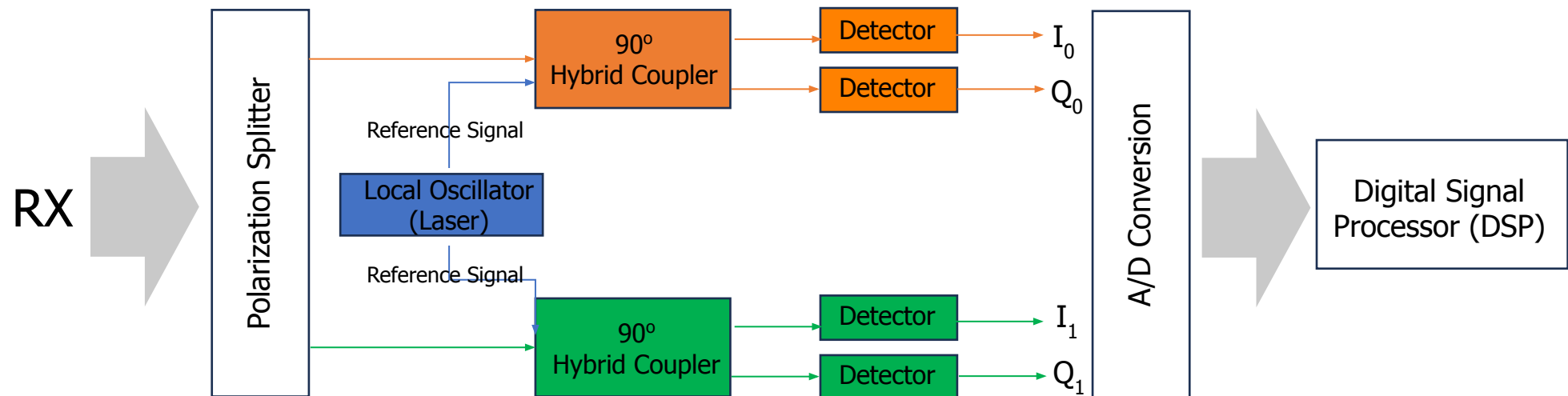


Coherent Detection

Direct detection receivers: can ONLY detect the intensity (amplitude) changes!

Coherent Receiver:

- Signal detection improved (gain) using a local oscillator (laser)
- The reference signal is mixed *coherently* with the incoming signal
 - Reconstruct the **Amplitude** and **Phase** information per **polarization**

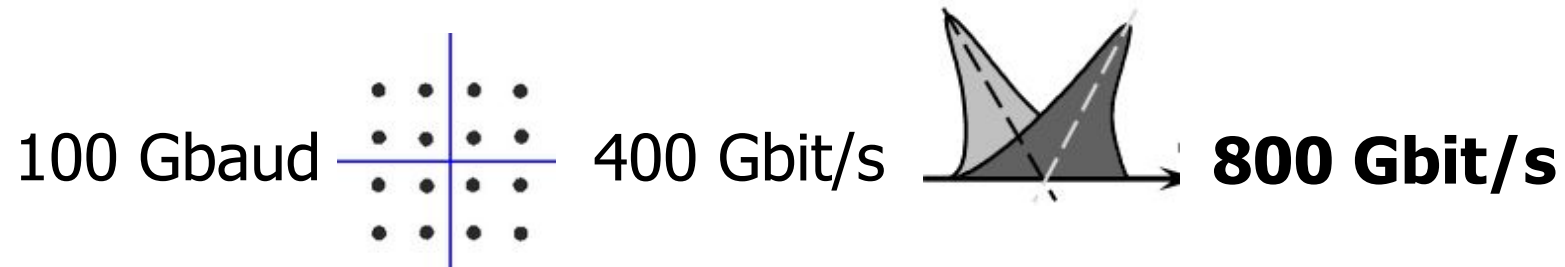


$$\text{Bit rate} = \text{Baud} \times \text{Modulation} \times \text{Polarization}$$

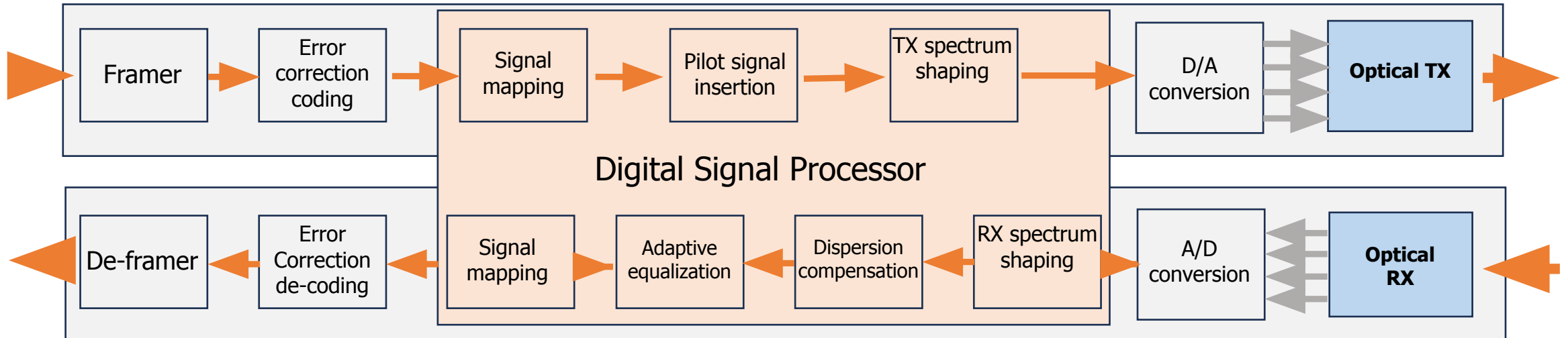


16-QAM

DP-16QAM



DSP – “Heart” of Coherent Optics

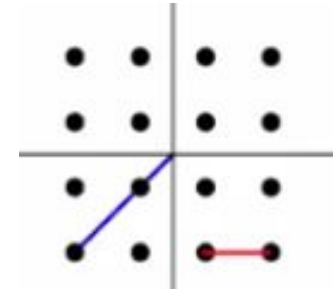


Source: Effect Photonics

- **Signal mapping:**
 - encoding data into and decoding data from □ amplitude, phase and polarization
- **Error corrections**
- **Dispersion compensation**
- **Probabilistic constellation shaping**
- **D/A conversion (vice-versa), etc...**

Probabilistic Constellation Shaping

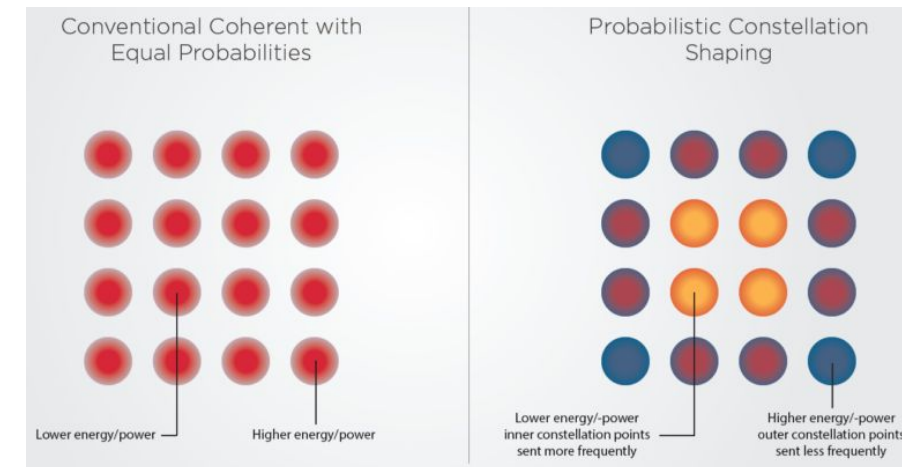
- The distance between symbols determines the *immunity to noise*
- The distance to the origin determines the required *signal power*



In a typical 16-QAM modulation in coherent transceivers:

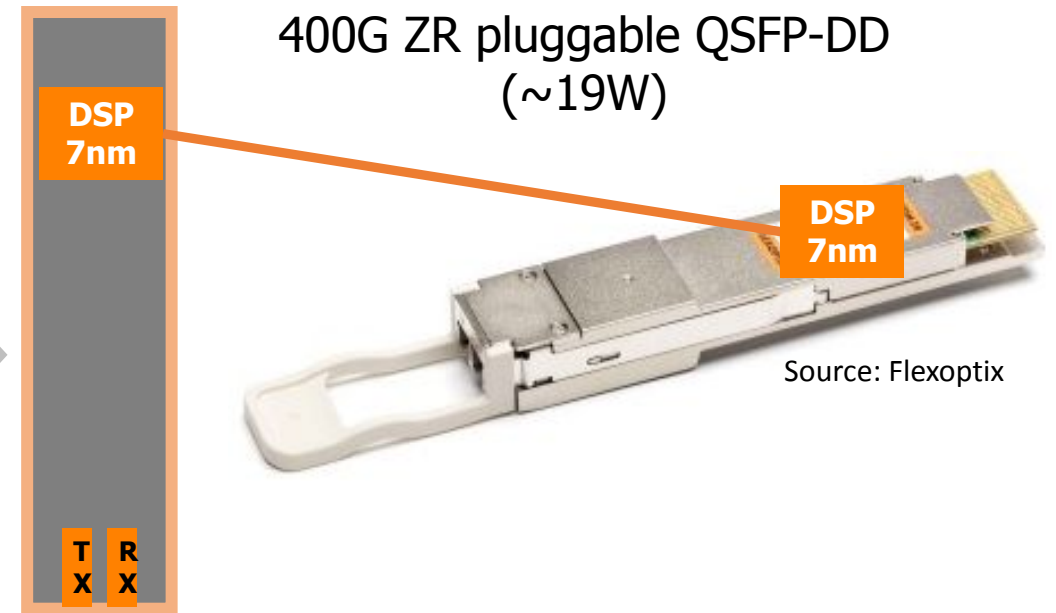
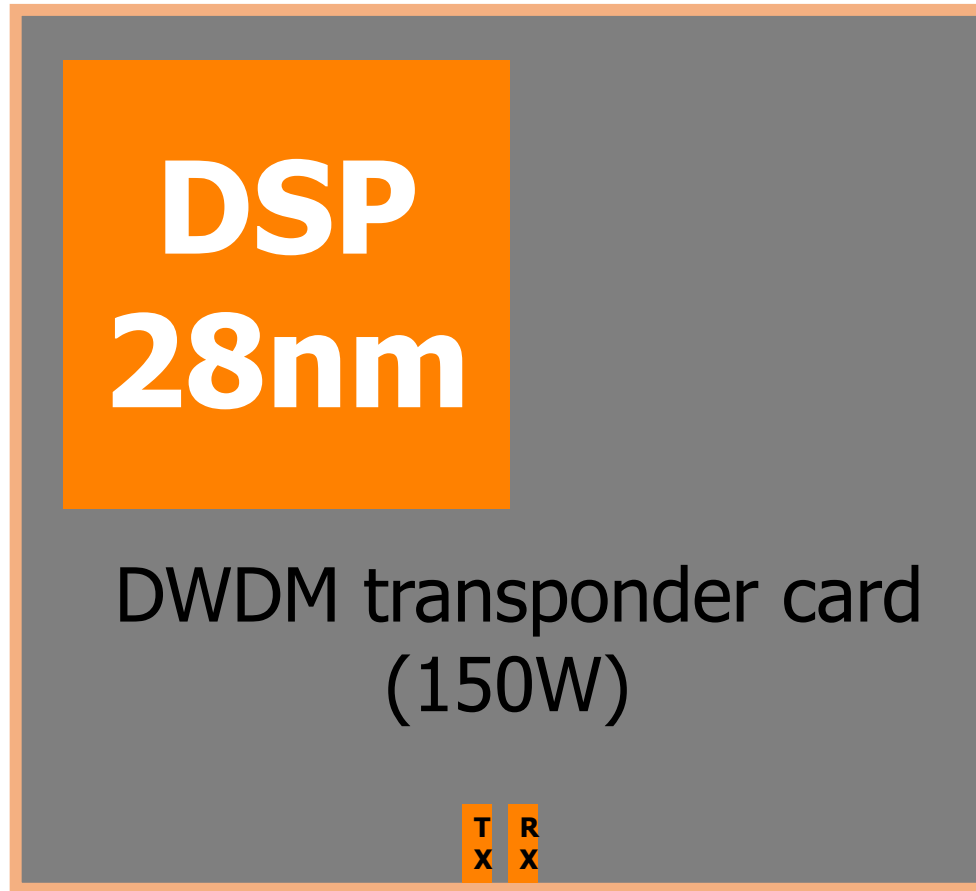
- each constellation point - same probability of being used
 - outer points (require more power) have same probability as inner ones, that need less power

□ PCS uses lower power inner points more frequently



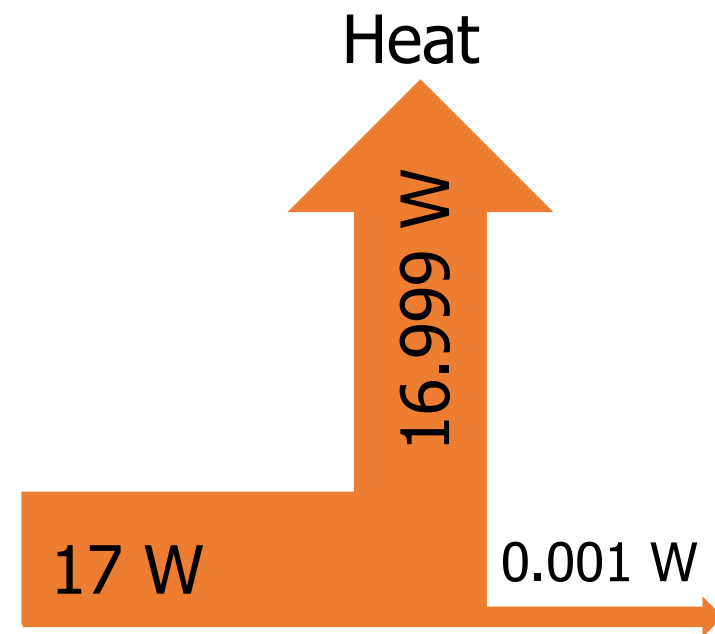
Source: Effect Photonics

❑ Coherent Pluggable Optics



OIF 400ZR and OpenZR+ MSA

	OIF 400ZR	OpenZR+ <small>MULTI-SOURCE AGREEMENT</small>
Reach	~120Km	> 120Km
Client	400GbE Only	100-400GbE multirate
Application	Campus, Metro	DCI, Regional, Long-haul
FEC	C-FEC	oFEC
Max Power	~15-20W	~18-20W
Form factor	QSFP-DD/OSFP	QSFP-DD/OSFP
Max TX power	-6 dBm	-10 dBm
Min RX sensitivity	-12 dBm	-12 dBm
CD tolerance	2400 ps/nm	20000 ps/nm
PMD tolerance	10 ps	20 ps
OSNR tolerance	26 dB	24 dB



Source:
Flexoptix & DE-CIX 400G ZR test 2023

Visibility of optical transport parameters on Routers

```
Nokia 7950 XRS# show port 8/1/c7
...

=====
Coherent Optical Module
=====

Cfg Tx Target Power:    1.00 dBm          Present Rx Channel : 23
Cfg Rx LOS Thresh   : -23.00 dBm         Cfg Rx Channel      : 23

Disp Control Mode  : automatic          Sweep Start Disp   : -25500 ps/nm
Cfg Dispersion     :      0 ps/nm        Sweep End Disp     :    2000 ps/nm
CPR Window Size    : 32 symbols          Rx LOS Reaction    : squelch
Compatibility      : openZrpOfec1
Cfg Tx Power Min   : -22.90 dBm          Cfg Tx Power Max   :    4.00 dBm

Cfg Alarms         : modflt mod netrx nettx hosttx
Alarm Status       :
Defect Points       :

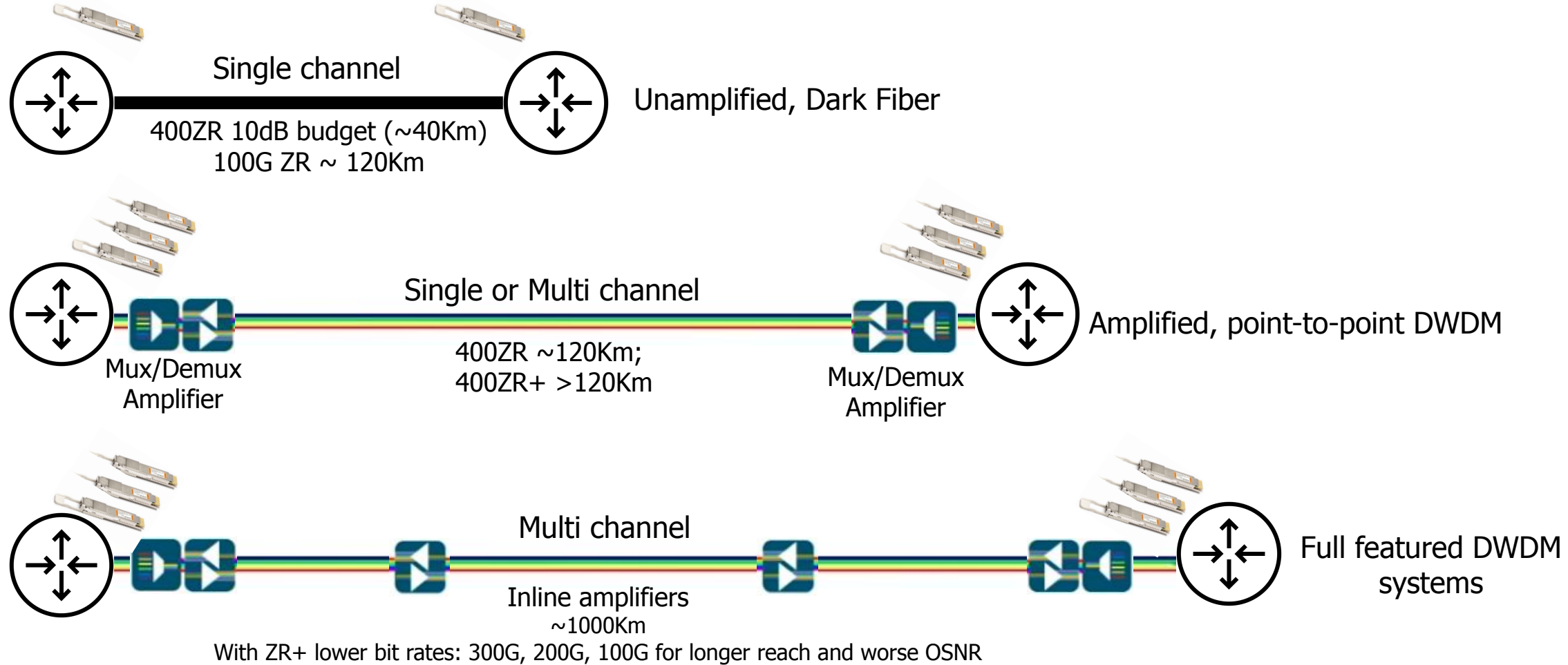
Rx Q Margin        :    2.4 dB           Chromatic Disp     :    220 ps/nm
SNR/OSNR X Polar   :   17.4 dB / 34.4 dB  Diff Group Delay   :     2 ps
SNR/OSNR Y Polar   :   17.4 dB / 34.4 dB  Pre-FEC BER        : 1.213E-03

Module State       : ready
Tx Turn-Up States  : init laserTurnUp laserReadyOff laserReady
                    : modulatorConverge outputPowerAdjust
Rx Turn-Up States  : init laserReady waitForInput adcSignal opticalLock
                    : demodLock

=====
```

Source:
Flexoptix & DE-CIX 400G ZR test 2023

Coherent Pluggables □ IPoDWDM



Real world example:



Source: Daniel Melzer, DE-CIX

Nokia SR-OS and 400G ZR Transceiver

+



=

Coherent
workshop
with



Source: Thomas Weible, Flexoptix



Reference: NANOG90 <https://www.youtube.com/watch?v=XaQb1yKiOTM&list=LL&index=39>

Reference

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3. OIF-400ZR-01.0 - https://www.oiforum.com/wp-content/uploads/OIF-400ZR-01.0_reduced2.pdf
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6. 400G ZR Operation Modes – FLEXOPTIX <https://www.flexoptix.net/en/blog/400g-zr>
7. "Managing Digital Coherent Optics on Routers", Phil Bedard – Cisco, NANOG87 (February 2023)